Laws of Project Management

1. **N**o major project is ever installed on time, within budget, and with the same staff that started it. Yours will not be the first.

2. **P**rojects progress quickly until they become 90 percent complete, then they remain at 90 percent complete forever.

3. **O**ne advantage of fuzzy project objectives is that they let you avoid the embarrassment of estimating the corresponding costs.

4. **F**ollowing Murphy's Laws, when things are going well, something will go wrong.
    -      When things just can't get any worse, they will.
    -      When things appear to be going better, you have overlooked something!

5. **I**f project content is allowed to change freely, the rate of change will exceed the rate of progress.

6. **N**o system is ever completely debugged. Attempts to debug a system inevitably introduce new bugs that are even harder to find.

7. **A** carelessly planned project will take three times longer to complete than expected. A carefully planned project will take only twice as long.

8. **P**roject teams detest progress reporting, because it vividly manifests their lack of progress.

DRYGON